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#0726 Torracat Gen IX DexGen VIII DexGen VII Dex Picture Name Numbers Type English: TorracatJapan: Nyaheatニャヒート French: Matoufeu German: Miezunder Korean: National : #0726 Alola (SM): #005 Alola (USUM): #005Blueberry: #222 Classification Height Weight Fire Cat Pokémon 2'04" 0.7m 55.1lbs 25kg Evolutionary Chain Game Databases Other Databases Spin-off Databases #0725Litten #0727Incineroar ---> Fire RegularBlaze HiddenIntimidate Height0.71 m / 2'04"Weight25.0 kg / 55.1 lbs. Evolves fromLittenEvolves intoIncineroar BodyShape 08ColorRedEgg group(s)Field SinnohN/A / N/A (Pt)HisuiN/A Central KalosN/ACoastal KalosN/AMountain KalosN/A N/A / N/A (TIoA) / N/A (TCT) PaldeaN/AKitakamiN/ABlueberry222 Torracat (ニャヒート, Nyahiito?) (TOR-ruh-cat[1]) is a Fire-type Pokémon introduced in Generation VII. Biology[] Physiology[] Torracat is a quadruped, cat Pokémon with red orange and black markings. Its upper half is mostly black, while its lower half is mostly red-orange. The black area has several red-orange stripes: one running up the center of its head forming a short cowlick with one horizontal stripe through the center and a slightly V-shaped stripe at the bottom of its eyes, one running down its spine with two more stripes going across it, and two rings around its tail. The lower half of its body simply has two black rings around each leg. Its forelegs are more developed than its hind legs. Each paw has three toes, but the front ones are larger with short, black claws. Its tail has several tufts of fur on the tip. Torracat has large, yellow eyes with black sclerae and pupils that have a red tint along the base. There are two long tufts of hide on each of its cheeks with a shorter tuft only underneath on either side of its jaw. It has a small, triangular black nose and long, pointed ears with gray insides. Swinging from its neck is a round,bell- like organ, which is yellow with an orange center. When Torracat attacks, this organ now and then flares with wing-like projections to the sides. Behavior[] This flame sac is directly connected to the brains of Torracat and reacts specifically to their mood. When they are calm, the bell remains unlit, but the moment their temper spikes and they feel angry or ready for a scuffle, the bell will ignite and start to produce a bright flame.When they are extremely agitated or excited, the bell will even produce a ringing sound as the temperature of the flame inside of it increases over time. Torracat in fact act somewhat bratty around familiar faces. Some would even call them spoiled; they may even scratch their trainers if they displease them. Their fur will stand on end when Torracat healthy and happy, but lie flat and matted when they are sick or upset. Torracat use their thick manes, which have actually adapted to take the place of standard whiskers, to navigate dark areas. This helps them locate prey in the dim undergrowth of their jungle habitats or under the cover of dark nights. Torracat are fierce fighters and have a great love for battle, oftentimes attacking their opponents relentlessly to the point where the opposition loses the will to fight. Natural abilities[] When they utilize Fire-type attacks, these sacs flare up and quickly begin to heat, allowing them to begin spewing flames within seconds.Their forelegs are incredibly strong for a creature of their size; in fact, they can actually swipe down at a target with such force that they can bend iron bars in a single blow and even knock down grown men. Evolution[] Torracat evolves from Litten starting at level 17 and evolves into Incineroar starting at level 34. Game info[] Locations[] Locations Version(s) Area(s) Rarity Sun and Moon Evolve Litten None Ultra Sun and Ultra Moon Evolve Litten None Sword and Shield Evolve Litten None Pokédex entries[] Sun At its throat, it bears a bell of fire. The bell rings brightly whenever this Pokémon spits fire.Moon It boasts powerful front legs. With a single punch, it can bend an iron bar right over.Ultra Sun It can act spoiled if it grows close to its Trainer. A powerful Pokémon, its sharp claws can leave its Trainer’s whole body covered in scratches.Ultra Moon When its mane its standing to end, you can tell its feeling good. When it isn't feeling well, its fur will lie down flat.Sword In the midst of battle, the fire pouch on Torracat’s neck rings like a bell and produces stronger flames than usual.Shield When facing a powerful enemy, Torracat’s fighting spirit gets pumped up, and its fire bell blazes hotter.Scarlet At its throat, it bears a bell of fire. The bell rings brightly whenever fire spews out.Violet Torracat will let its Trainer coddle it once they’ve grown close, but it’s a powerful, sharp-clawed Pokémon, so its Trainer gets covered in scratches.Stats[] Stats HP Attack Defense Sp. Atk Sp. Def Speed Total Learnset[] Leveling[] TM[] Breeding[] To see the Egg Moves that Torracat can learn, refer to Litten. Tutoring[] Sprites[] Appearances[] Anime[] Ash's Torracat. Trivia[] The bell around Torracat's neck may be a precursor to Incineroar's flame belt, and the proportions of its front and hind legs may also reference Incineroar becoming bipedal. Torracat is the first Fire-type Starter middle-stage evolution that evolves at a level besides level 36. Origin[] Torracat is based on a domestic cat, specifically a tabby cat, with a bell on a collar, like many cat owners have their cats wear. Its coloration and fur pattern is based on a tiger. Etymology[] Torracat comes from torrid (very humid and hot), torch, 虎 (tora, "tiger" in Japanese) and cat. Its Japanese name, Nyahiito, comes from nya ("meow" in Japanese) and heat. Gallery[] References[] ^ Silvestri, Cris (2018). Pokémon: Super Deluxe Essential Handbook [Book]. p. 500. Scholastic. ISBN 978-1338230895. See also[] Torracat in Other Pokemon Games SV SWSH This is a page on the Pokemon Torracat, including its learnable moves and where it can be found in Pokemon Sword and Shield. Read on for information on its evolutions, abilities, type advantages, and location. #NatDex 725 #NatDex 726 #NatDex 727 Litten Torracat Incineroar Torracat Fire Cat Pokémon Type 1 Type 2 - Type Takes 4x damage - Takes 2x damage Takes 0.5x damage Takes 1/4x damage - Takes 0x damage - It can act spoiled if it grows close to its Trainer. A powerful Pokémon, its sharp claws can leave its Trainer’s whole body covered in scratches. When its mane is standing on end, you can tell it’s feeling good. When it isn’t feeling well, its fur will lie down flat. Best Pokemon Tier List For Ranked Battle Name Description Blaze Powers up Fire-type moves in a pinch Name Description Intimidate Lowers the foe's Attack stat. Egg Groups Field HP Atk Def Sp. Atk Sp. Def Speed Total Base Stats 420 List of All Pokemon by Base Stats Evolution Line Litten Lvl 17→ Torracat Lvl 34→ Incineroar How to Evolve Every Pokemon You can get a Torracat in Pokemon Sword and Shield by evolving the Litten you get from the Diglett Master in the Isle of Armor. Litten is awarded to you after collecting 100 Digletts. Do note however that you can only get Litten if you picked Scorbunny as your starter. All 150 Diglett Locations and Rewards Although Torracat is originally not obtainable in Pokemon Sword and Shield, you can get it by transferring it from Pokemon's new cloud service, Pokemon HOME, to the game. Transferring Pokemon with Pokemon HOME Move Type Power Acc. PP Fire Pledge 80 100 10 This Pokemon currently has no moves learned in this way. Torracat in Other Pokemon Games SV SWSH Pokedex and List of All Pokemon All Stat Lists Base Stats EV Yield Speed Ranking Pokémon Sword and Shield Walkthrough TeamThis article was created by Game8's elite team of writers and gamers.Leave feedback(Login required) You have successfully signed up for Pokémon emails! We'll send you a few emails every week. Unsubscribe at any time using the link in your email's footer. Gen IX Dex Gen VIII Dex Gen VII Dex Picture Name Other Names No. Gender Ratio Type Torracat Japan: Nyaheatニャヒート French: Matoufeu German: Miezunder Korean: National: #726 Alola: #005 Melemele: #005 Akala: #--- Ula'ula: #--- Poni: #--- Male ♂:88.1%Female ♀:11.9% Classification Height Weight Capture Rate Base Egg Steps Fire Cat Pokémon 2'04" 0.7m 55.1lbs 25kg453,840 Abilities: Blaze - Intimidate (Hidden Ability) Blaze: When HP is below 1/3rd its maximum, power of Fire-type moves is increased by 50%. Hidden Ability (Available): Intimidate: Upon entering battle, the opponent’s Attack lowers one stage. In a Double Battle, both opponents’ Attack are lowered. Pokémon with the Clear Body, Hyper Cutter, or White Smoke ability are unaffected. In a link battle, if both sides switch on the same turn, and first player sends out a Pokémon with Intimidate, the opponent’s Attack will be lowered before the opponent’s Pokémon switches. Opponents in S.O.S. Battles are more likely to call for help. Experience Growth Base Happiness Effort Values Earned S.O.S. Calling 1,059,862 PointsMedium Slow 70 2 Speed Point(s) Not Wild Evolutionary Chain Sun Evolve Litten Moon Evolve Litten Ultra Sun Evolve Litten Ultra Moon Evolve Litten Trainer Locations Details Sun At its throat, it bears a bell of fire. The bell rings brightly whenever this Pokémon spits fire. Moon It boasts powerful front legs. With a single punch, it can bend an iron bar right over. Ultra Sun It can act spoiled if it grows close to its Trainer. A powerful Pokémon, its sharp claws can leave its Trainer’s whole body covered in scratches. Ultra Moon When its mane is standing on end, you can tell it’s feeling good. When it isn’t feeling well, its fur will lie down flat. Level Up Anchors Sun/Moon Ultra Sun/Ultra Moon — Scratch 40 100 35 -- Hard, pointed, sharp claws rake the target to inflict damage. — Ember 40 100 25 10 The target is attacked with small flames. This may also leave the target with a burn. — Growl -- 100 40 -- The user growls in an endearing way, making opposing Pokémon less wary. This lowers their Attack stat. — Lick 30 100 30 30 The target is licked with a long tongue, causing damage. This may also leave the target with paralysis. 4 Growl -- 100 40 -- The user growls in an endearing way, making opposing Pokémon less wary. This lowers their Attack stat. 8 Lick 30 100 30 30 The target is licked with a long tongue, causing damage. This may also leave the target with paralysis. 11 Leer -- 100 30 100 The user gives opposing Pokémon an intimidating leer that lowers the Defense stat. 15 Fire Fang 65 95 15 20 The user bites with flame-cloaked fangs. This may also make the target flinch or leave it with a burn. 19 Roar -- -- 20 -- The target is scared off, and a different Pokémon is dragged out. In the wild, this ends a battle against a single Pokémon. 24 Bite 60 100 25 30 The target is bitten with viciously sharp fangs. This may also make the target flinch. 28 Swagger -- 85 15 -- The user enrages and confuses the target. However, this also sharply raises the target's Attack stat. 33 Fury Swipes 18 80 15 -- The target is raked with sharp claws or scythes quickly two to five times in a row. 37 Thrash 120 100 10 -- The user rampages and attacks for two to three turns. The user then becomes confused. 42 Flamethrower 90 100 15 10 The target is scorched with an intense blast of fire. This may also leave the target with a burn. 46 Scary Face -- 100 10 -- The user frightens the target with a scary face to harshly lower its Speed stat. 51 Flare Blitz 120 100 15 10 The user cloaks itself in fire and charges the target. This also damages the user quite a lot. This attack may leave the target with a burn. 55 Outrage 120 100 10 -- The user rampages and attacks for two to three turns. The user then becomes confused. — Scratch 40 100 35 -- Hard, pointed, sharp claws rake the target to inflict damage. — Ember 40 100 25 10 The target is attacked with small flames. This may also leave the target with a burn. — Growl -- 100 40 -- The user growls in an endearing way, making opposing Pokémon less wary. This lowers their Attack stat. — Lick 30 100 30 30 The target is licked with a long tongue, causing damage. This may also leave the target with paralysis. 11 Leer -- 100 30 100 The user gives opposing Pokémon an intimidating leer that lowers the Defense stat. 14 Fire Fang 65 95 15 20 The user bites with flame-cloaked fangs. This may also make the target flinch or leave it with a burn. 16 Double Kick 30 100 30 -- The target is quickly kicked twice in succession using both feet. 19 Roar -- -- 20 -- The target is scared off, and a different Pokémon is dragged out. In the wild, this ends a battle against a single Pokémon. 24 Bite 60 100 25 30 The target is bitten with viciously sharp fangs. This may also make the target flinch. 28 Swagger -- 85 15 -- The user enrages and confuses the target. However, this also sharply raises the target's Attack stat. 33 Fury Swipes 18 80 15 -- The target is raked with sharp claws or scythes quickly two to five times in a row. 37 Thrash 120 100 10 -- The user rampages and attacks for two to three turns. The user then becomes confused. 42 Flamethrower 90 100 15 10 The target is scorched with an intense blast of fire. This may also leave the target with a burn. 46 Scary Face -- 100 10 -- The user frightens the target with a scary face to harshly lower its Speed stat. 51 Flare Blitz 120 100 15 10 The user cloaks itself in fire and charges the target. This also damages the user quite a lot. This attack may leave the target with a burn. 55 Outrage 120 100 10 -- The user rampages and attacks for two to three turns. The user then becomes confused.TM01 Work Up -- -- 30 -- The user is roused, and its Attack and Sp. Atk stats increase.TM05 Roar -- -- 20 -- The target is scared off, and a different Pokémon is dragged out. In the wild, this ends a battle against a single Pokémon.TM06 Toxic -- 90 10 -- A move that leaves the target badly poisoned. Its poison damage worsens every turn.TM08 Bulk Up -- -- 20 -- The user tenses its muscles to bulk up its body, raising both its Attack and Defense stats.TM10 Hidden Power 60 100 15 -- A unique attack that varies in type depending on the Pokémon using it.TM11 Sunny Day -- -- 5 -- The user intensifies the sun for five turns, powering up Fire-type moves. It lowers the power of Water-type moves.TM12 Taunt -- 100 20 -- The target is taunted into a rage that allows it to use only attack moves for three turns.TM17 Protect -- -- 10 -- Enables the user to evade all attacks. Its chance of failing rises if it is used in succession.TM21 Frustration ?? 100 20 -- This full-power attack grows more powerful the less the user likes its Trainer.TM27 Return ?? 100 20 -- This full-power attack grows more powerful the more the user likes its Trainer.TM28 Leech Life 80 100 10 -- The user drains the target's blood. The user's HP is restored by half the damage taken by the target.TM32 Double Team -- -- 15 -- By moving rapidly, the user makes illusory copies of itself to raise its evasiveness.TM35 Flamethrower 90 100 15 10 The target is scorched with an intense blast of fire. This may also leave the target with a burn.TM38 Fire Blast 110 85 5 10 The target is attacked with an intense blast of all-consuming fire. This may also leave the target with a burn.TM41 Torment -- 100 15 -- The user torments and enrages the target, making it incapable of using the same move twice in a row.TM42 Facade 70 100 20 -- This attack move doubles its power if the user is poisoned, burned, or paralyzed.TM43 Flame Charge 50 100 20 100 Cloaking itself in flame, the user attacks. Then, building up more power, the user raises its Speed stat.TM44 Rest -- -- 10 -- The user goes to sleep for two turns. This fully restores the user's HP and heals any status conditions.TM45 Attract -- 100 15 -- If it is the opposite gender of the user, the target becomes infatuated and less likely to attack.TM48 Round 60 100 15 -- The user attacks the target with a song. Others can join in the Round to increase the power of the attack.TM50 Overheat 130 90 5 100 The user attacks the target at full power. The attack's recoil harshly lowers the user's Sp. Atk stat.TM61 Will-O-Wisp -- 85 15 -- The user shoots a sinister, bluish-white flame at the target to inflict a burn.TM62 Acrobatics 55 100 15 -- The user nimbly strikes the target. If the user is not holding an item, this attack inflicts massive damage.TM65 Shadow Claw 70 100 15 -- The user slashes with a sharp claw made from shadows. Critical hits land more easily.TM75 Swords Dance -- -- 20 -- A frenetic dance to uplift the fighting spirit. This sharply raises the user's Attack stat.TM87 Swagger -- 85 15 -- The user enrages and confuses the target. However, this also sharply raises the target's Attack stat.TM88 Sleep Talk -- -- 10 -- While it is asleep, the user randomly uses one of the moves it knows.TM89 U-turn 70 100 20 -- After making its attack, the user rushes back to switch places with a party Pokémon in waiting.TM90 Substitute -- -- 10 -- The user makes a copy of itself using some of its HP. The copy serves as the user's decoy.TM100 Confide -- -- 20 100 The user tells the target a secret, and the target loses its ability to concentrate. This lowers the target's Sp. Atk stat. Nasty Plot -- -- 20 -- Details The user stimulates its brain by thinking bad thoughts. This sharply raises the user's Sp. Atk stat.Body Slam 85 100 15 30 Details The user drops onto the target with its full body weight. This may also leave the target with paralysis.Crunch 80 100 15 20 Details The user crunches up the target with sharp fangs. This may also lower the target's Defense stat.Fake Out 40 100 10 100 Details This attack hits first and makes the target flinch. It only works the first turn the user is in battle.Revenge 60 100 10 -- Details This attack move's power is doubled if the user has been hurt by the opponent in the same turn.Heat Wave 95 90 10 10 Details The user attacks by exhaling hot breath on the opposing Pokémon. This may also leave those Pokémon with a burn.Power TripUSUM Only 20 100 10 -- Details The user boasts its strength and attacks the target. The more the user's stats are raised, the greater the move's power.Fire Pledge8010010--A column of fire hits the target. When used with its grass equivalent, its power increases and a vast sea of fire appears.Covet6010025--The user endearingly approaches the target, then steals the target's held item.Dual Chop409015--The user attacks its target by hitting it with brutal strikes. The target is hit twice in a row.Snore501001530This attack can be used only if the user is asleep. The harsh noise may also make the target flinch.Heat Wave95901010The user attacks by exhaling hot breath on the opposing Pokémon. This may also leave those Pokémon with a burn.Endeavor??1005--This attack move cuts down the target's HP to equal the user's HP.Outrage12010010--The user rampages and attacks for two to three turns. The user then becomes confused. Breakneck Blitz 190(Phy)/120(Spe) -- 1 -- The user builds up its momentum using its Z-Power and crashes into the target at full speed. The power varies, depending on the original move. All-Out Pummeling 120 -- 1 -- The user rams an energy orb created by its Z-Power into the target with full force. The power varies, depending on the original move. Supersonic Skystrike 100 -- 1 -- The user soars up with its Z-Power and plummets toward the target at full speed. The power varies, depending on the original move. Savage Spin-Out 160 -- 1 -- The user binds the target with full force with threads of silk that the user spits using its Z-Power. The power varies, depending on the original move. Never-Ending Nightmare 140 -- 1 -- Deep-seated grudges summoned by the user's Z-Power trap the target. The power varies, depending on the original move. Inferno Overdrive 190(Phy)/195(Spe) -- 1 -- The user breathes a stream of intense fire toward the target with the full force of its Z-Power. The power varies depending on the original move. Devastating Drake 190 -- 1 -- The user materializes its aura using its Z-Power and attacks the target with full force. The power varies, depending on the original move. Black Hole Eclipse 160 -- 1 -- The user gathers dark energy using its Z-Power and sucks the target into it. The power varies, depending on the original move. HP Attack Defense Sp. Attack Sp. Defense Speed Base Stats - Total: 420 65 85 50 80 50 90 Max StatsHindering Nature Lv. 50 125 - 172 81 - 123 49 - 91 76 - 118 49 - 91 85 - 127 Lv. 100 240 - 334 157 - 242 94 - 179 148 - 233 94 - 179 166 - 251 Max StatsNeutral Nature Lv. 50 125 - 172 90 - 137 55 - 102 85 - 132 55 - 102 95 - 142 Lv. 100 240 - 334 175 - 269 105 - 199 165 - 259 105 - 199 185 - 279 Max StatsBeneficial Nature Lv. 50 125 - 172 99 - 150 60 - 112 93 - 145 60 - 112 104 - 156 Lv. 100 240 - 334 192 - 295 115 - 218 181 - 284 115 - 218 203 - 306 #725Litten #727Incineroar ---> #0726Gen 7FireCategoryFire Cat PokémonColorHeight0.7m / 2'4"Weight25kg / 55.12lbsShapeCrySize Comparison1.8m / 5'11"Trainer0.7m / (2'4")PokémonEgg GroupsHatch Time15Gender Ratio87.5%12.5%Base Friendship (Gen 3-7)70Base Friendship (Gen 8+)50Base Experience147Catch Rate45Leveling RateMedium SlowExperience to 1001,059,860EV Yield: 2HP0ATK0DEF0SP.ATK0SP.DEF0SPE2 Torracat is a Fire type Pokémon introduced in Generation 7. The bell-like object attached at the base of Torracat's neck is a flame sac, an organ that can produce flames. Torracat's emotions cause a rise in the organ’s temperature, and when the organ spits flames, it rings with the high, clear sound of a bell. Torracat attacks using the flames emitted from this bell. National № 0726 Type Fire Species Fire Cat Pokémon Height 0.7 m (2′04″) Weight 25.0 kg (55.1 lbs) Abilities 1. BlazeIntimidate (hidden ability) Local № 0005 (Sun/Moon — Alola dex)0005 (U.Sun/U.Moon — Alola dex)0222 (The Indigo Disk) EV yield 2 Speed Catch rate 45 (5.9% with PokéBall, full HP) Base Friendship 50 (normal) Base Exp. 147 Growth Rate Medium Slow Egg Groups Field Gender 87.5% male, 12.5% female Egg cycles 15 (3,599–3,855 steps) The ranges shown on the right are for a level 100 Pokémon. Maximum values are based on a beneficial nature, 252 EVs, 31 IVs; minimum values are based on a hindering nature, 0 EVs, 0 IVs. In Generation 7, Torracat has a base Friendship value of 70. Answers to Torracat questions torrid very hot and dry cat domesticated feline Torracat Fire Cat Pokémon Blaze Strengthens Fire moves to inflict 1.5× damage at 1/3 max HP or less. Intimidate Lowers opponents' Attack one stage upon entering battle. ½ 1 1 1 ½ 1 ½ 1 1 ½ 2 ½ 1 1 1 2 ½ 2 Introduced in National 726 Original Alola 5 Original Melemele 5 Updated Alola 5 Updated Melemele 5 Japanese ニャヒート (nyahiito) ニャヒート Korean Chinese 炎熱喵 炎热喵 French Matoufeu German Miezunder Spanish Torracat Italian Torracat Gender ⅞ male, ⅛ female Egg groups Hatch counter 15 Steps to hatch 4080 / 2295 Base EXP 147 Effort points Capture rate 45 Base happiness 70 Growth rate medium slow nothing Compare this family Baby Basic Stage 1 Stage 2 Litten Torracat Level up, starting at level 17 Incineroar Level up, starting at level 34 Level Effort HP 48.0 303 334 Attack 60.5 238 269 Defense 23.1 168 199 Special Attack 62.6 228 259 Special Defense 22.7 168 199 Speed 73.2 248 279 Total 42.6 Detailed flavor page covering all versions At its throat, it bears a bell of fire. The bell rings brightly whenever this Pokémon spits fire. It boasts powerful front legs. With a single punch, it can bend an iron bar right over. It can act spoiled if it grows close to its Trainer. A powerful Pokémon, its sharp claws can leave its Trainer’s whole body covered in scratches. When its mane is standing on end, you can tell it’s feeling good. When it isn’t feeling well, its fur will lie down flat. Species Fire Cat Pokémon Color Red Cry Download Shape Mensal 7 2'3.6" 0.7 m 250 55.1 lb 25.0 kg Ridiculously detailed breakdown Fire moves get STAB, and have their type highlighted in green. — — Scratch 35 40 100% Inflicts regular damage with no additional effect. — — Ember 25 40 100% Has a 10% chance to burn the target. — — Growl 40 — 100% Lowers the target's Attack by one stage. — — Lick 30 30 100% Has a 30% chance to paralyze the target. 4 4 Growl 40 — 100% Lowers the target's Attack by one stage. 8 8 Lick 30 30 100% Has a 30% chance to paralyze the target. 11 11 Leer 30 — 100% Lowers the target's Defense by one stage. 15 14 Fire Fang 15 65 95% Has a 10% chance to burn the target and a 10% chance to make the target flinch. 16 Double Kick 30 30 100% Hits twice in one turn. 19 19 Roar 20 — — -6 Immediately ends wild battles. Forces trainers to switch Pokémon. 24 24 Bite 25 60 100% Has a 30% chance to make the target flinch. 28 28 Swagger 15 — 85% Raises the target's Attack by two stages and confuses the target. 33 33 Fury Swipes 15 18 80% Hits 2-5 times in one turn. 37 37 Thrash 10 120 100% Hits every turn for 2-3 turns, then confuses the user. 42 42 Flamethrower 15 90 100% Has a 10% chance to burn the target. 46 46 Scary Face 10 — 100% Lowers the target's Speed by two stages. 51 51 Flare Blitz 15 120 100% User takes 1/3 the damage inflicted in recoil. Has a 10% chance to burn the target. 55 55 Outrage 10 120 100% Hits every turn for 2-3 turns, then confuses the user. Body Slam 15 85 100% Has a 30% chance to paralyze the target. Crunch 15 80 100% Has a 20% chance to lower the target's Defense by one stage. Fake Out 10 40 100% 3 Can only be used as the first move after the user enters battle. Causes the target to flinch. Heat Wave 10 95 90% Has a 10% chance to burn the target. Nasty Plot 20 — — Raises the user's Special Attack by two stages. Power Trip 10 20 100% Power is higher the more the user's stats have been raised, to a maximum of 31×. Revenge 10 60 100% -4 Inflicts double damage if the user takes damage before attacking this turn. Fire Pledge 10 80 100% With Water Pledge, doubles the effect chance of friendly Pokémon's moves for four turns. 01 01 Work Up 30 — — Raises the user's Attack and Special Attack by one stage each. 05 05 Roar 20 — — -6 Immediately ends wild battles. Forces trainers to switch Pokémon. 06 06 Toxic 10 — 90% Badly poisons the target, inflicting more damage every turn. 08 08 Bulk Up 20 — — Raises the user's Attack and Defense by one stage. 10 10 Hidden Power 15 60 100% Power and type depend upon user's IVs. Power can range from 30 to 70. 11 11 Sunny Day 5 — — Changes the weather to sunny for five turns. 12 12 Taunt 20 — 100% For the next few turns, the target can only use damaging moves. 17 17 Protect 10 — — 4 Prevents any moves from hitting the user this turn. 21 21 Frustration 20 * 100% Power increases as happiness decreases, up to a maximum of 102. 27 27 Return 20 * 100% Power increases with happiness, up to a maximum of 102. 28 28 Leech Life 10 80 100% Drains half the damage inflicted to heal the user. 32 32 Double Team 15 — — Raises the user's evasion by one stage. 35 35 Flamethrower 15 90 100% Has a 10% chance to burn the target. 38 38 Fire Blast 5 110 85% Has a 10% chance to burn the target. 41 41 Torment 15 — 100% Prevents the target from using the same move twice in a row. 42 42 Facade 20 70 100% Power doubles if user is burned, paralyzed, or poisoned. 43 43 Flame Charge 20 50 100% Inflicts regular damage. Raises the user's Speed by one stage. 44 44 Rest 10 — — User sleeps for two turns, completely healing itself. 45 45 Attract 15 — 100% Target falls in love if it has the opposite gender, and has a 50% chance to refuse attacking the user. 48 48 Round 15 60 100% Has double power if it's used more than once per turn. 50 50 Overheat 5 130 90% Lowers the user's Special Attack by two stages after inflicting damage. 61 61 Will-O-Wisp 15 — 85% Burns the target. 62 62 Acrobatics 15 55 100% Has double power if the user has no held item. 65 65 Shadow Claw 15 70 100% Has an increased chance for a critical hit. 75 75 Swords Dance 20 — — Raises the user's Attack by two stages. 87 87 Swagger 15 — 85% Raises the target's Attack by two stages and confuses the target. 88 88 Sleep Talk 10 — — Randomly uses one of the user's other three moves. Only works if the user is sleeping. 89 89 U-turn 20 70 100% User must switch out after attacking. 90 90 Substitute 10 — — Transfers 1/4 of the user's max HP into a doll, protecting the user from further damage or status changes until it breaks. 100 100 Confide 20 — — Lowers the target's Special Attack by one stage. Bulbapedia PsyPoke Serebii.net Smogon HP 65 240 334 Attack 85 157 175 269 295 Defence 50 94 105 199 218 Special Attack 80 148 165 259 284 Special Defence 50 94 105 199 218 Speed 90 166 185 279 306 Total 420 min- min max max+ The ranges shown on the right are for a level 100 Pokémon:Minimum values are based on a hindering (min-) and neutral (min) nature, 0 EVs, 0 IVs;Maximum values are based on a neutral (max) and beneficial (max+) nature, 252 EVs, 31 IVs. 2× Ground Rock Water 0.5× Bug Steel Fire Grass Ice Fairy Below is a list of all moves that Torracat can learn in latest Pokémon games. Our site uses cookies to improve your experience.

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