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Monster board game

Unique stories emerge each time you play A group of survivors awaken in the darkness. Immediately they are set upon by a monstrous threat. Monster is cooperative game. You play survivors facing the overwhelming darkness that threatens their existence. The richly bound game book includes a painless play-along tutorial that guides beginners gently into the immersive, complex world of Monster. Your story unfolds in a campaign meant to be played over many suspenseful nights gathered at the table. Survivors die, new ones are born to challenge the darkness again. Settlements grow and fall to ruin. This is a game of generations struggling to survive.Will you live to witness the finale or perish quickly in bitter defeat? Easy to digest rules and a trove of stunning illustrated story events mark the crossroads of your campaign. As lantern years pass, new monstrous foes appear and strange events take place changing the course of life in the settlement.Make tough choices and submit to the strange currents of fortune. Each event in your story reveals new secrets and weaves a unique story. With the extinguishing of a lantern heaped on the hoard, a new lantern year begins. Each play session has:Settlement phase. Build your civilization. Invent and craft.Hunt phase. Pick your greatest warriors to hunt the darkness, facing strange obstacles and surprises along the way. Showdown phase. At the end of their journey, a life or death showdown with a fantastical monster awaits. Discover an illuminated place to build your settlement. Using what you scavenge from defeated monsters, build your society and craft gear.Innovate cultural values and technologies. Each unique arrangement of innovations offers different advantages and opportunities.Weather the trials of settlement events that bring peril and windfalls of fortune.Take inspiration from defeated to craft powerful weapons and defenses for the inevitable next showdown in the darkness.Fend off nemesis monsters intent on destroying your fragile peace. Setting off to hunt, survivors proceed through a gauntlet of events that provide glimpses of the world's mysteries shrouded in darkness.Wonders and horrors await. Courage and curiosity are the key to snatching riches from the nightmarish challenges that await. Arriving at the battlegrounds, the hunt-weary survivors fight as a team against a unique version of each monster.Monsters are self-propelled adversaries. Decks of cards guide their behavior and represent their horrifying body's strength and weaknesses. Each showdown uses a unique combination of monster cards ensuring each battle is a new experience. Player take turns revealing the monsters next move and maneuvering their survivors to outlast their foe. Use gear, fighting arts, abilities, and teamwork to overcome impossible odds. Terrible Monsters Stalk the Darkness Kingdom Death: Monster 1.6 Contents1 x Hardcover rulebook - 11" x 8.5" 235 Pages.1 x Showdown board - Heavy, richly illustrated 2' x 3'1 x Double sided Hunt / Settlement board (heavy cardstock)2 x Game token sheet - 127 Tokens1 x Terrain token sheet - 31 Terrain tiles to adorn the showdown board1 x Monster Controller panel4 x Survivor gear grids (heavy cardstock)1 x Survivor record sheet pad (50 sheets, 6"x6")1 x Settlement record sheet pad (50 Sheets, 8.5" x 11")5 x 10-sided black Kingdom Death lantern dice1 x 10-sided white Kingdom Death lantern dice4 x 6 sided Survivor hit location dice1 x 10 sided translucent orange Death dieKingdom Death: Monster Contents - Miniatures4 x Starting survivors (Allister, Zachary, Lucy, Erza)1 x White Lion1 x Butcher1 x Screaming Antelope1 x Kings Man1 x The Hand1 x Phoenix1 x Watcher1 x Gold Smoke Knight1 x Unarmored armor kit (creates 4 survivors.)1 x Rawhide armor kit (creates 4 survivors.)1 x Leather armor kit (creates 4 survivors.)1 x White Lion armor kit (creates 4 survivors.)1 x Screaming Fur armor kit (creates 4 survivors.)1 x Phoenix armor kit (creates 4 survivors.)1 x Lantern armor kit (creates 4 survivors.)4 x Bonus Mystery Miniatures4 x Starting survivor heads to customize armor kits9 x assorted survivor heads to customize armor kits150+ Assorted gear to customize survivor minitues (Every weapon in the game represented)10+ Masks10 x Stone face scenic base inserts36 x Kingdom Death 30mm base + insert7 x Kingdom Death 50mm base + 6 inserts- 1 x Kingdom Death 100mm base + insertKingdom Death: Monster Contents - Cards (3.5")20 x Card dividers1 x White Lion data card25 x White Lion AI cards23 x White Lion hit location cards19 x White Lion Resource cards8 x White Lion Hunt Event cards1 x Screaming Antelope Data cards30 x Screaming Antelope AI cards22 x Screaming Antelope Hit location cards16 x Screaming Antelope Resource cards9 x Screaming Antelope Hunt Event cards1 x Phoenix Data cards31 x Phoenix AI cards22 x Phoenix Hit location cards24 x Phoenix Resource cards9 x Phoenix Hunt Event cards1 x Butcher Data card30 x Butcher AI cards15 x Butcher Hit location cards1 x King s Man Data card30 x King's Man AI cards21 x King's Man Hit location cards1 x The Hand Data card23 x The Hand AI cards17 x The Hand Hit location cards1 x Watcher Data card27 x Watcher AI cards25 x Watcher Hit location cards1 x Gold Smoke Knight Data card22 x Gold Smoke Knight AI cards19 x Gold Smoke Knight Hit location cards12 x Basic Hunt Event cards2 x Special Hunt Event cards21 x Terrain cards6 X Armor set cards18 x Universal Monster cards12 x Weapon Specialization cards12 x Secret Fighting Arts cards20 x Fighting Arts cards8 x Vermin cards24 x Strange Resource cards21 x Basic Resource Cards23 x Disorder cards42 x Innovation cards12 x Starting gear cards24 x Bonesmith gear cards24 X Skinnerry gear cards18 x Organ Grinder gear cards21 x Leather Worker gear cards23 x Barber Surgeon gear cards46 x Catarium gear cards40 x Stone Circle gear cards20 x Rare gear cards6 x Mask Maker gear cards40 x Blacksmith gear cards20 x Settlement event cards (3.5" x 5.75")13 x Settlement location cards (8" x 4") Share — copy and redistribute the material in any medium or format for any purpose, even commercially. Adapt — remix, transform, and build upon the material for any purpose, even commercially. The licensor cannot revoke these freedoms as long as you follow the license terms. Attribution — You must give appropriate credit , provide a link to the license, and indicate if changes were made . You may do so in any reasonable manner, but not in any way that suggests the licensor endorses you or your use. ShareAlike — If you remix, transform, or build upon the material, you must distribute your contributions under the same license as the original. No additional restrictions — You may not apply legal terms or technological measures that legally restrict others from doing anything the license permits. You do not have to comply with the license for elements of the material in the public domain or where your use is permitted by an applicable exception or limitation . No warranties are given. The license may not give you all of the permissions necessary for your intended use. For example, other rights such as publicity, privacy, or moral rights may limit how you use the material. © 1996-2014. Amazon.com, Inc. or its affiliates Skills and techniques learned by survivors, usually through story events, and recorded on the Survivor Record Sheet.The Watcher's instinct. Described on the Watcher's showdown story event and basic action card.Add +1d10 movement to a move action. Before moving, you may roll the Death Die and add the result to your movement for one move action this round.A gear special rule. Accessory gear may be worn in addition to armor on a hit location. Each accessory specifies the hit location it covers.Represents permanent changes to attack rolls. Positive attribute adds to the dice roll, while negative attribute subtracts from the dice roll.The number that each attack roll result must meet or exceed in order to be considered a hit. Listed on monster attack profiles and weapon gear.An ability. Add 1d10 strength to wound attempts when attacking with Fist & Tooth.The part of the survivors' turn in which an individual survivor gains movement and activation. Each survivor must complete their act before another may start theirs, and all unused movement and activations are lost when a survivor ends their act. Product Overview VideoAmazon Product Imaging Image not available forColor: To view this video download Flash Player Kingdom Death A genre-defining struggle to survive check out the online game experience Ravensburger Horrified: Universal Monsters™ Game - The Stakes have been RaisedA city Scream in Terror! A cooperative game against the world's most famous monsters. The village is under attack! Dracula, The Mummy, Frankenstein's Monster, his Bride, and more are on the rampage, and your team of heroes must defeat them. Each monster offers an entirely unique challenge, and players can adjust the difficulty by playing against a new group of adversaries every game! Overcome them all before the horror overwhelms you! Watch the Gameplay overview at Ravensburger.com/HorrifiedGame. This Game includes 1x Game Board, 6x Monster Mats, 7x Monster Figures, 7 Hero Badges, 7x Hero Movers, 10x Villager Movers, 20x Bases, 60x Item Tokens, 20x Monster Tokens, 1x Terror Marker, 1x Frenzy Marker, 30x Monster Cards, 20x Perk Cards, 5x Reference Cards, 1x Item Bag, 3x Dice & Instructions. This game is suitable for 1-5 players. Suitable for ages 10 years and up. Fully complies with all necessary UK and EU testing standards. Playing Time: 60 minutes